32GB Store 'n' Go® USB 3.0 USB Drive (97645)

Reorder Number 97645

Pack Size 1 USB Drive

Capacity/Speed 32GB
Brand Verbatim

Verbatim's Store 'n' Go® USB 3.0 Flash Drive, allows users to take full advantage of their computer's USB 3.0 interface, which offers data transfer speeds up to 10 times faster than USB 2.0!. Featuring 4 channel I/O architecture for high performance, Verbatim's Store 'n' Go® USB 3.0 Flash Drive can provides read speeds up to 120MB/s and write speeds up to 70MB/s on USB 3.0 equipped computers. The drives also offer 100% compatibility with USB 2.0 ports, allowing easy file interchange, and include password protection software for safeguarding sensitive files.



*password protection software works with Windows operating systems only.

- USB 3.0 interface allows transfer speeds up to 10x faster than USB 2.0
- 100% compatible with USB 2.0 ports
- Retractable USB connector means no cap to lose
- Password security feature protects sensitive data
- Compatible with Windows 7, Vista, XP, Mac OS 10.1 or higher, Linux 2.4.0 or higher.
- Limited lifetime warranty

Packaging Information			
L x H x W (In)	4.81 x 7.06 x 0.44 (12.23 x 17.94 x 1.11 in cm)	Weight	0.07 lb (0.03 kg)
UPC#	023942976455	Unit Quantity	1 USB Drive
Pallet Quantity	4800 (1 USB Drive)	Msrp	150.00 USD
Cartons Per Layer	10	Layers Per Pallet	5
Sub-carton Information			
L x H x W (In)	1.063 x 5.000 x 7.188 (2.7 x 12.7 x 18.26 in cm)	Weight	0.350 lb (0.16 kg)
UPC#	50023942976450	Quantity	4 (1 USB Drive)
Master Case Information			
L x H x W (In)	10.38 x 8.25 x 15.88 (26.35 x 20.96 x 40.32 in cm)	Weight	9.48 lbs (4.3 kg)
UPC#	70023942976454	Quantity	96 (1 USB Drive)
Shipping Information			
Available Ship Date	In Stock	Warranty	Limited Lifetime Warranty
Minimum Order Qty	4 (1 USB Drive)		

Keywords

97645, Store 'n' Go® USB 3.0 USB Drive, Store 'n' Go® USB 3.0 USB Drive 32GB, 32GB flash drive, 32GB USB drive, USB drive, USB 3.0

1MB = 1 million bytes; 1GB = 1 billion bytes; 1TB = 1 trillion bytes. Actual capacity may be less; device uses some memory for formatting and the like.

